

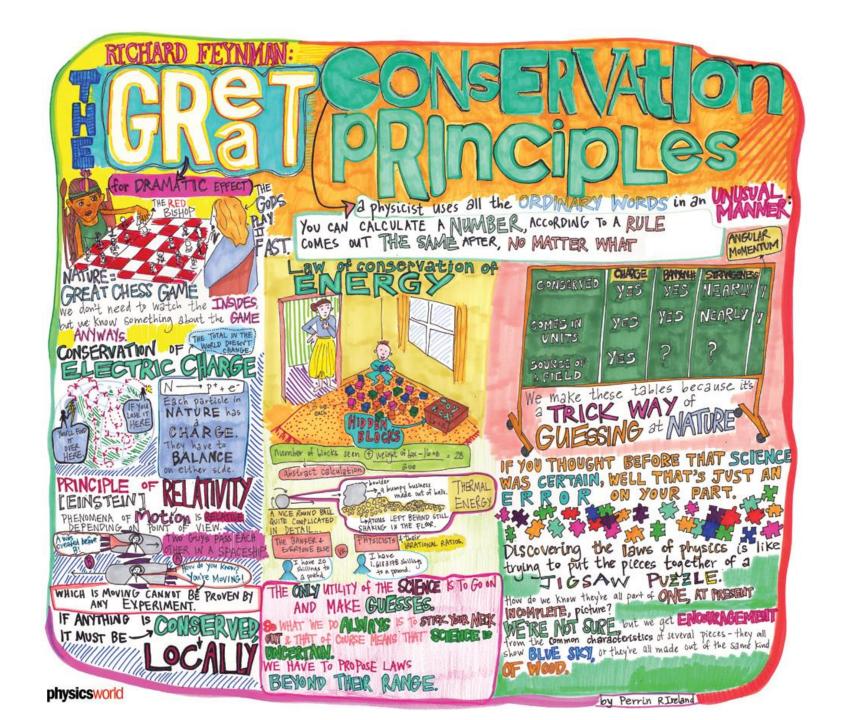
## VISUAL THINKING

## Perrin Ireland Science Scribe

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Senior Science Communications Specialist at Natural Resources Defense Council

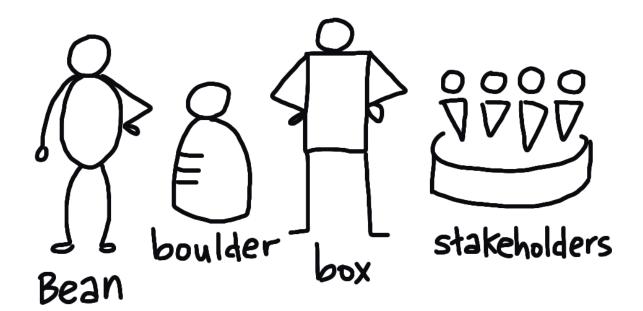
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#### ScioClimate Scribes



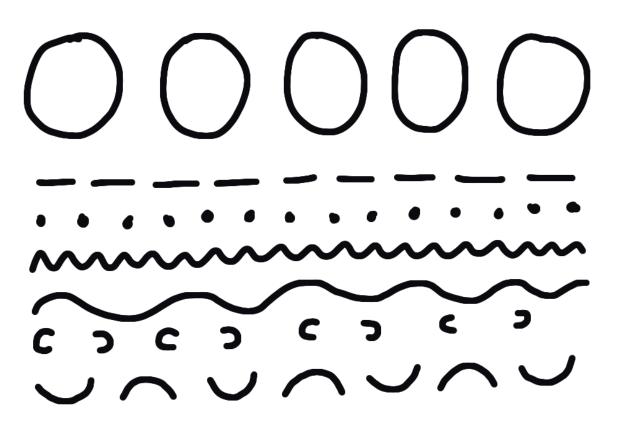
## People



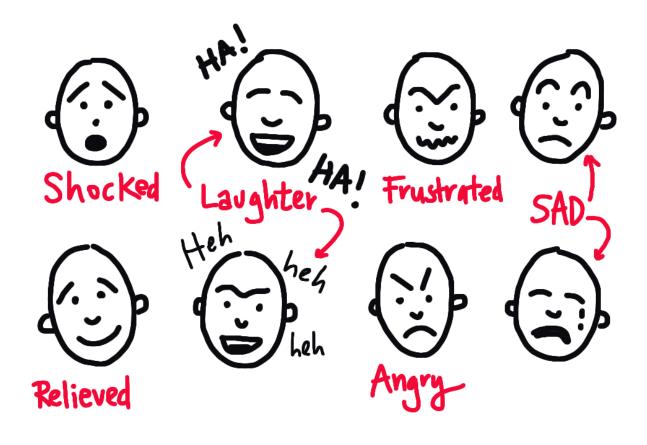
# Star People



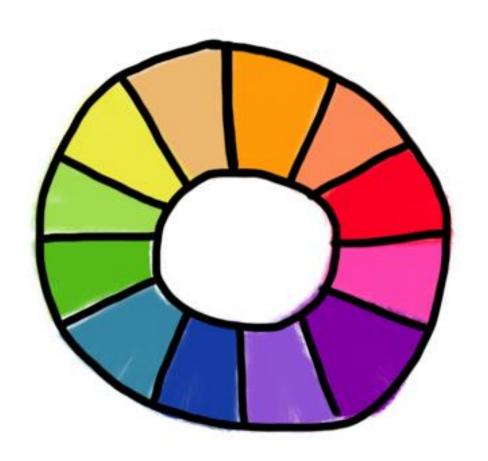
#### **Emotion with Basic Shapes**



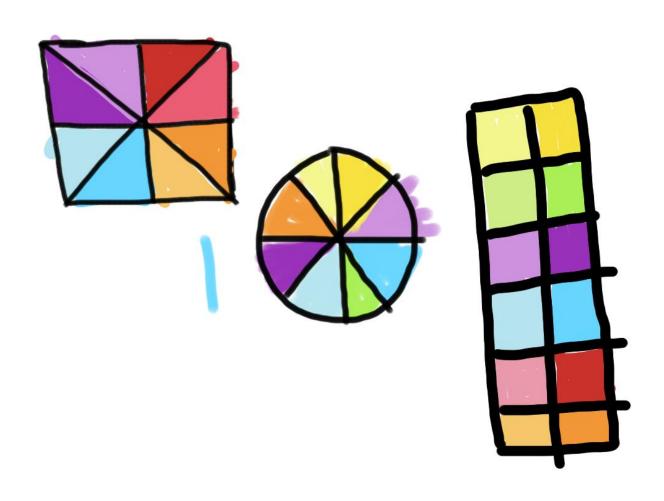
## **Emotions with Basic Shapes**



## Color



# Play with Colors



#### **Color and Emotion**

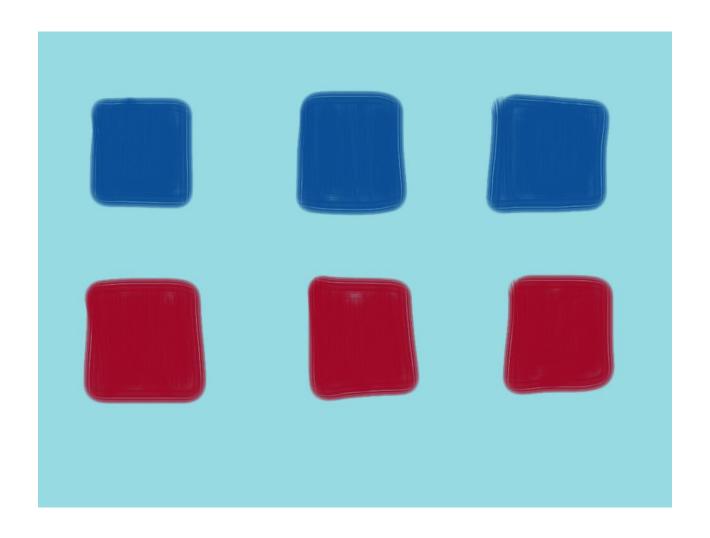


#### Contrast

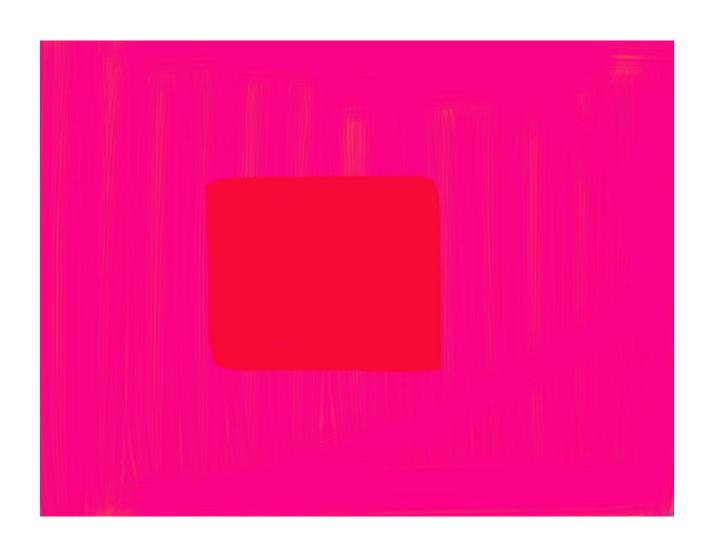




## Color and Background

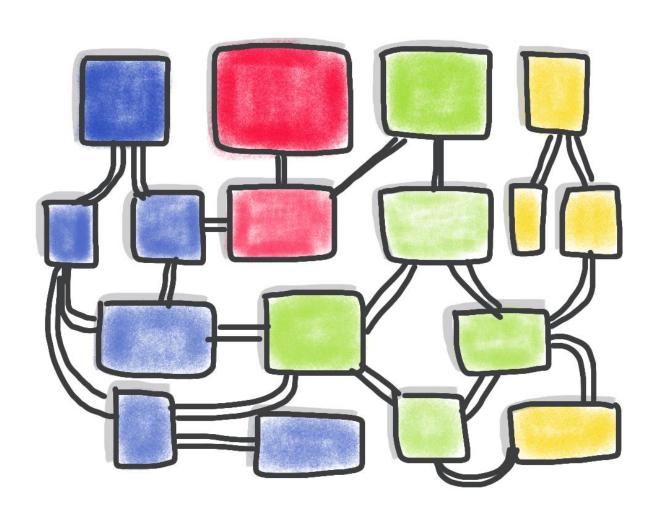


# Legibility

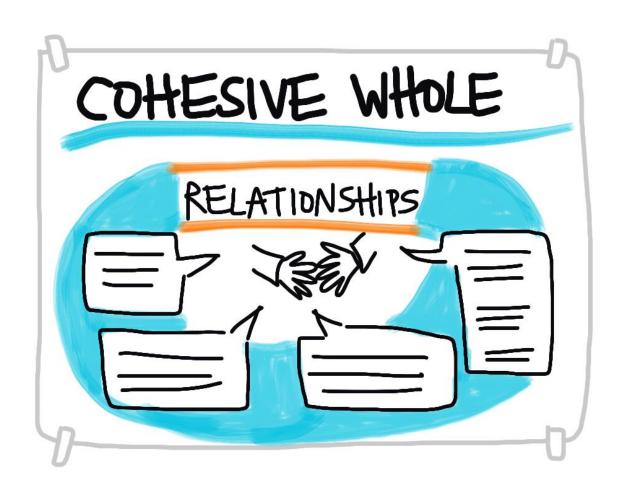




## Using color to guide the eye



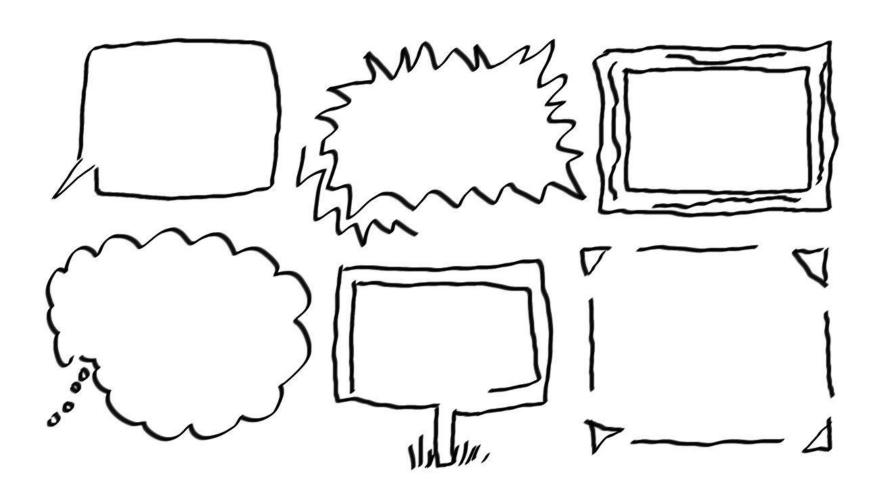
## **Using Color for Unity**



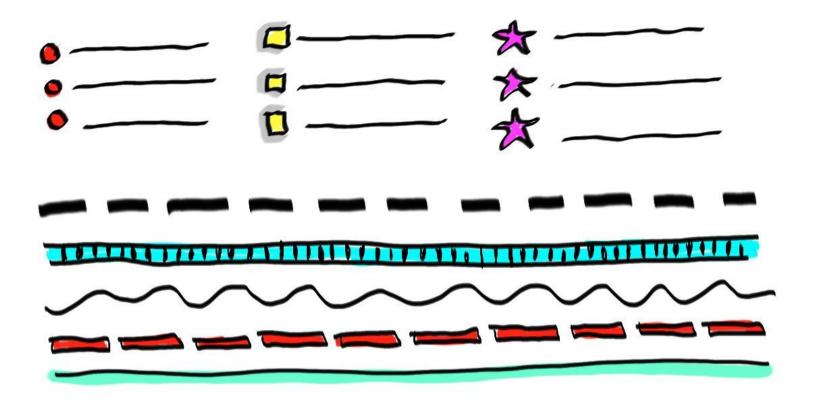
#### **Emotion**



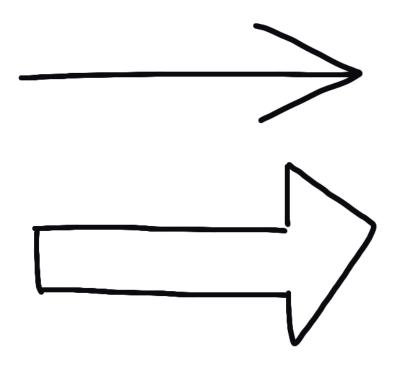
#### **Frames**



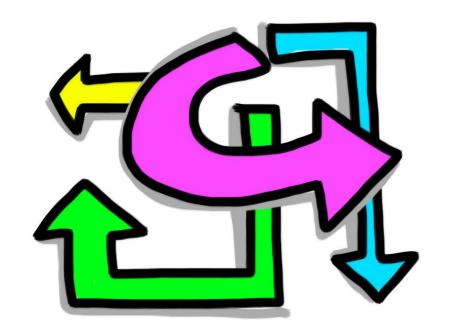
## **Bullets/Dividers**



#### **Directional Devices Using Basic Shapes**



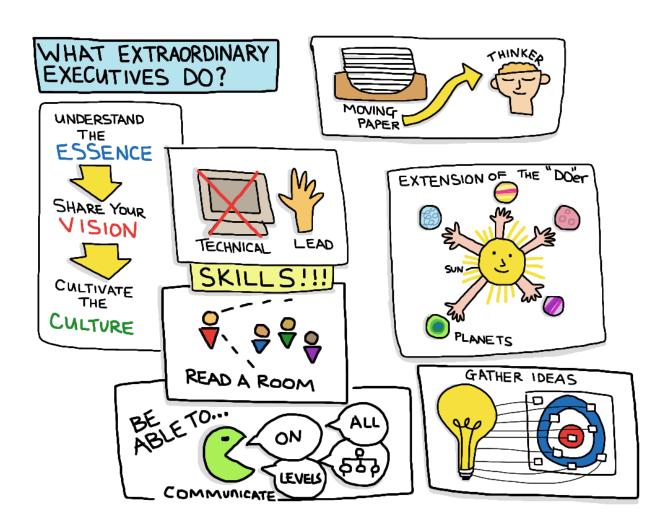
#### **Directional Devices**



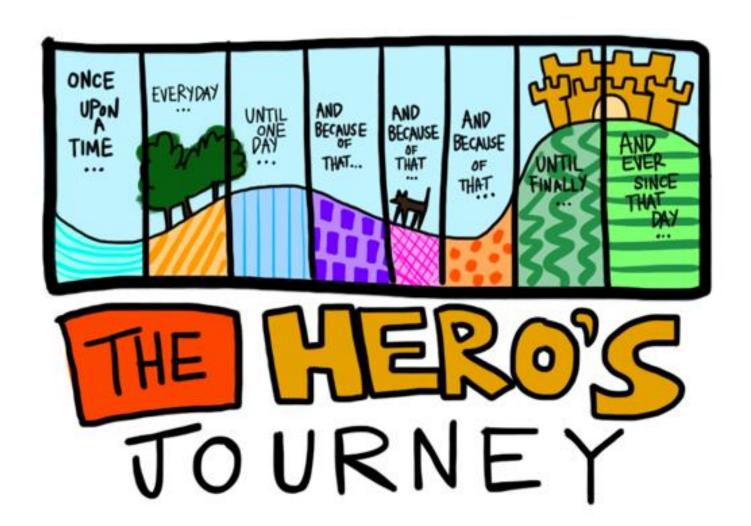
# Speech and Thought Bubbles



#### Visual Hierarchy



## Storytelling/Timeline



#### Gameboard



